DEFENSIVE AND COMPETITIVE BIDDING			LEADS AND SIG	GNALS	W B F CONVENTION CARD		
OVERCALLS (Style: Responses: 1 / 2 Level; Reopening)	OPENIN	G LEADS STY					
Natural		Lead			tner's Suit	CATEGORY: SENIOR GREEN	
1NT 16-19	Suit	Odd Eve	en	Odd E	ven	NCBO: REUNION	
Two suits GHESTEM	NT	Odd Ev	en	Odd E	ven	PLAYERS: BRRESLAW Jean Marc 899388	
						REU&500061	
$1 \clubsuit$ - Cue Bid $2 \spadesuit = 5 \blacktriangledown$ - $5 \spadesuit$; $2SA = 5 \spadesuit$ - $5 \blacktriangledown$, $3 \clubsuit = 5 \spadesuit$ - $5 \spadesuit$	Subseq	Attitude				DORDHAIN Patrice 459455	
1 ♦ Cue Bid $2 ♦ = 5 ♣$ - $5 ♠$; $2SA = 5 ♣$ - $5 ♥$, $3 ♠ = 5 ♥$ - $5 ♠$						REU 4433	
1 ✓ - Cue Bid 2 ✓ = 5 ♦ - 5 ♦; 2 SA = 5 ♦ - 5 ♦, 3 ♦ = 5 ♦ - 5 ♦							
$1 riangle ext{- Cue Bid } 2 riangle riang$							
1NT OVERCALL (2 nd /4 th Live; Responses; Reopening)	Other:	l l		I		11	
In 2 nd 16-19H Texas if opening 1M, Stayman and Texas if 1m						11	
In 4 th 9-13 Idem or 6x4y if opponent bid two suits						71	
7 11	LEADS					SYSTEM SUMMARY	
JUMP OVERCALLS (Style; Responses; Unusual NT)	Lead	Vs. Suit		Vs. N	Γ		
Preempt or GHESTEM	Ace	Ask wit	n a big		ith a small	GENERAL APPROACH AND STYLE: two over one	
•	King		Odd Even		ven	5 cards Major - GAZILLI	
	Oueen	000 211			ith a small	1 NT 15-17	
Reopen:	Jack				** **	2♣ Forcing limited	
DIRECT & JUMP CUE BIDS (Style; Response; Reopen)	10					2♦ strong	
Direct GHESTEM	9					2♥ - 6♥ Weak	
Jump to play 3NT	Hi-X					2♠ - 6♠ Weak	
Jump to play 5111	Lo-X					Two suits overcall: GHESTEM	
	_	S IN OPDED O	F DDIODITY			Unserious 3NT	
VS. NT (vs. Strong/Weak; Reopening; PH)	SIGNAL	SIGNALS IN ORDER OF PRIORITY Partner's Lead Discarding				SPECIAL BIDS THAT MAY REQUIRE DEFENSE	
X = 4 Major at least 5 Minor	Suit 1		Odd Even	Lead	Direct if urgency	1NT forcing	
2♣ = Landy (2 majors)	2	Odd Even	Smith		Direct if digency	1141 forcing	
2 → = Multi (1 Major 6 cards)						Overcall about 1NT	
$2 \checkmark . 2 \spadesuit = 5 + M - 4 + m$	NT 1	Ask or Odd Eve	n Smith			1	
2NT = Two minors	7	Tible of odd Eve			Direct if urgency		
	-				Birect it digency	TATE 04 /1 11 111 NOTE	
		<u> </u>				INT after pre-empting (double, cue-bid, jump, NT)	
VS.PREEMTS (Doubles; Cue-bids; Jumps; NT Bids)	Signals (i	including Trumps):			3♣ - Int $4T = K - C$ $4♥ = C - P$	
						Int 4K = K - P	
Natural	Smith: B	ig to confirm the	lead		$3 \blacklozenge = \text{Int } 4T = T - C$ $4 \blacktriangledown = C - P$		
						Int 4K = T - P	
						3 ✓ - Int 4 T = T - P 3 ♦ = to play 4 ♦	
						Int $4K = K - P$ $4 \checkmark = 2$ suits $4 \checkmark -4$	
						3 - Int 4T = T - C $4 = to play$	
						Int $4K = K - C$ $4 - 10$ play $4 - 10$ play $4 - 2$ suits $- 4$	
			DOTTO	a		$1111 4K = K - C \qquad 4\Phi = 2 \text{ Sults } \Phi - \overline{\bullet}$	
VIG. A DEVELOPAL CERT CALC OFFICE ACCURATE	_		DOUBLE	3			
VS. ARTIFICIAL STRONG OPENINGS- i.e. 1 stor 2 story			a	_		-	
1♦ = two majors, 1NT = two minors		UT DOUBLES (Style; Response	s; Reopen	Psychic : RARE but Possible		
Others natural	Classical						
							
OVER OPPONENTS' TAKEOUT DOUBLE							

y	IF MAL	. OF	L.							
OPENING	TICK IF ARTIFICIAL MIN. NO. OF CARDS THRU THRU THRU		DESCRIPTION	RESPONSES	SUBSEQUENT ACTION	PASSED HAND BIDDING				
1 ♣,1 ♦		3		Best Minor	INVERTED minor fit, 2 ♥ = 4 cards ♥ - 5 ♠ less than 8 PH Other jumps natural + fit	2nd responder's bid (double 2): 2♣ = artificial (2♠ relay) limit or weak in ♠ 2♠ = artificial Forcing to game				
1♥,1♠		5			1NT Forcing, 2/1natural Forcing to game Fit=8-10, jump fit= limited 4 cards GAZILLI	2SA, trial bid Other, natural slam interest	2.= Inverted Drury (always fitted) 1NT (semi forcing) 7-11			
					2NT regular or not 16+, fit no limit, slam interest Other jump=natural + fit, slam interest 3NT regular 13 - 15, fit (forcing), 4 Splinter	Look for second fit Unserious 3NT on forcing, fitted bids GAZILLI				
INT					Stayman 9 levels – Transfer Majors and minors	Rubensohl				
2*	Х	0		Strong but limited	2 ◆ = No 3 Italians Controls 2 ▼ , 2 ♠ , 2NT = 3 Italians Controls	Natural, on 2NT stayman, trsfrt (rectify fitted)				
2◆	Х	0		Forcing	2♥ =No Ace; 2♠ =1Ace ;2NT=2Kings or 8 PH 3♣=1A1K Id;3♠,3♥,3♠=1A1K Color Rank Mixed 3NT=2Aces	Natural, on 2NT stayman, trsfrt (rectify fitted)				
2♥	X	6		Weak	2NT = Relay					
2♠	X	6		Weak	2NT Relay					
2NT				20-21H, 5 cards major Possible	Stayman, Transfer (rectification is fitted)					
3♣,3♦	1	(6) 7		Constructive (vul) or weak						
3♥,3♠		(6) 7		weak						
3NT	X			Strong minor by 7 / 8						
4 ♣	X	2 suits		7 ✓ 4 ♠ or 6 ♥ 5 cards in minor	$4 \leftarrow = $ ask with $4 \land , 4 \lor $ to play, $4 \land $ to play	4NT= Blkw ♥-5♣= +4 cards ♠ and fit ♣ or ◆				
4 •	X	2 suits		7 ♣ 4 ♥ or 6 ♣ 5 cards in minor	4 v = to play 4 v or change for 5 ♣ or 5 ♦, 4 ♠ to play	4NT= Blkw ♦-5♣= +4 cards ♥ and fit ♣ or ♦				
4♥		7 +		For play						
4 🛦		7+		For play						
4NT	X			Preempt with 2 minors						
5 .		8+		Preempt		HIGH LEVEL BIDDING				
5 •		8+		Preempt		BW 41-30				
5♥		8+		Preempt						
5 🏟		8+		Preempt						
							l			